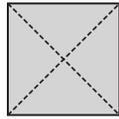
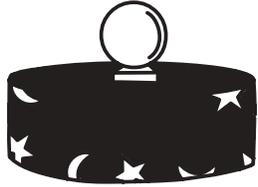
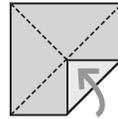


FORTUNE TELLER



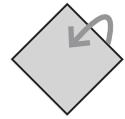
1. Crease paper diagonally



2. Fold a corner to center



3. Fold all corners to center



4. Turn over to other side



5. Fold a corner to center



6. Fold all corners to center



7. Turn over to other side



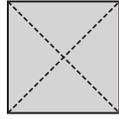
8. Insert fingers and play!

| | | | |
|--|---|---|--|
| | | | |
| | <p>You will get a date to the big dance, but that morning you'll wake up with a huge zit.</p> | <p>You will have your own awesome band, but your world tour will include the bowling alley.</p> | <p>Out of all your friends, you will have the most impressive belly-button chewing skills.</p> |
| | <p>You will have to run through a locker room. Shield your eyes!</p> | <p>You will bump into your crush when you least expect it. Make sure you don't have chocolate on your butt!</p> | |
| | <p>You will get a surprise day off from school, but you'll have to spend it at a Civil War reenactment.</p> | <p>You will start a new club . . . just make sure people show up!</p> | |
| | | | |

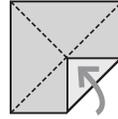
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FORTUNE TELLER



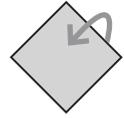
1. Crease paper diagonally



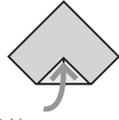
2. Fold a corner to center



3. Fold all corners to center



4. Turn over to other side



5. Fold a corner to center



6. Fold all corners to center



7. Turn over to other side



8. Insert fingers and play!

Fill in your own fortunes to see what the future holds!

| | | | |
|--|--|--|--|
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Fun & Games, Quick & Easy

NAME TAG NONSENSE

This is a riff off on a common icebreaking activity. Guests are given name tags to wear on their backs or foreheads—somewhere that they can't see—and have to ask other guests questions to try to determine who they are. The twist here is that all the names should be of characters in the Wimpy Kid universe. Of course if you want to make things extra challenging, you can include animals, like Sweetie the dog (*Dog Days*), or even inanimate things, like chicken pox (*The Third Wheel*).

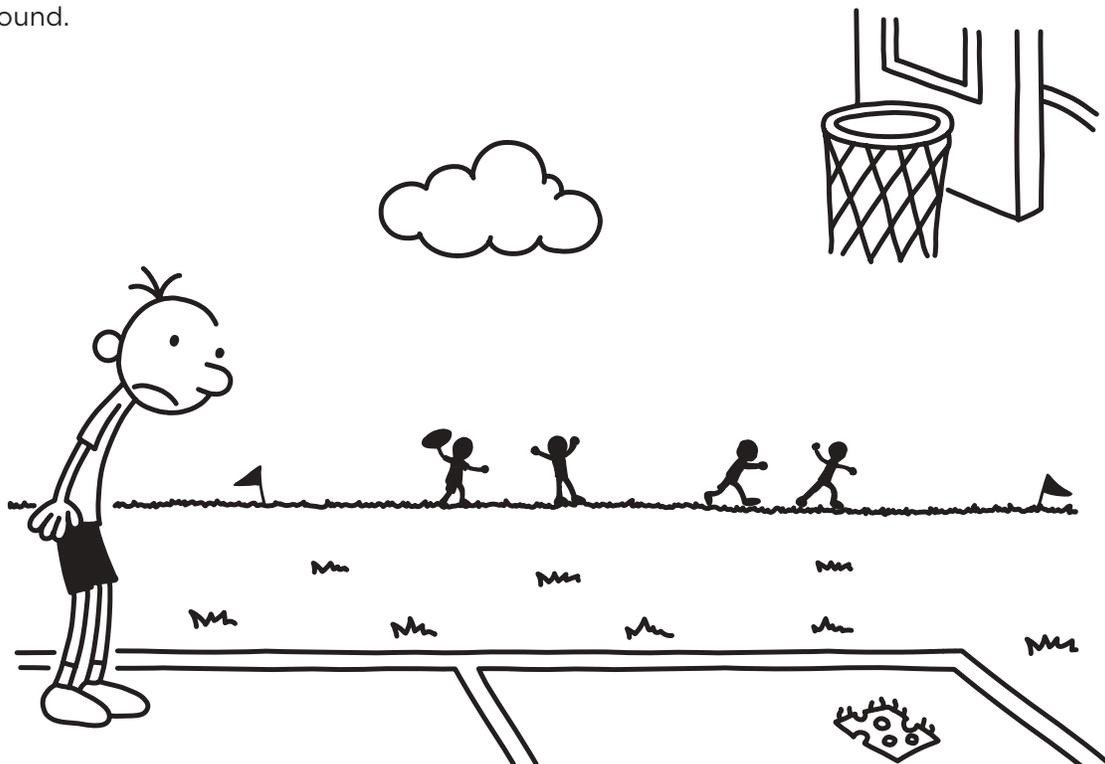


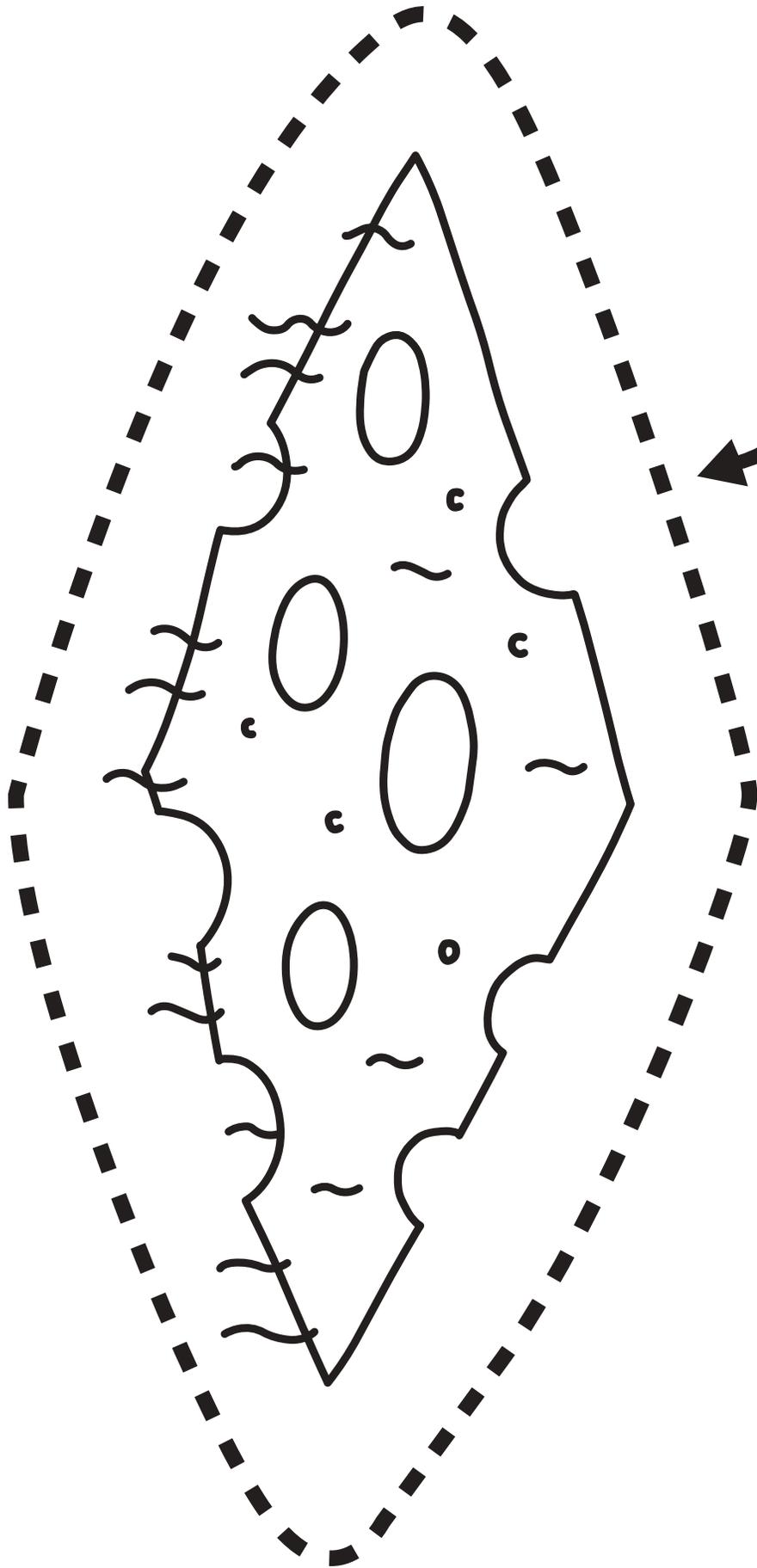
NAME THAT BOOK

Gather all the books in the series, and select a reader to choose a passage and read it to the group (all of whom should have their eyes closed during the reading). Who can name that book first? Keep switching readers for more fun.

CHEESE TOUCH TAG

If you think about it, “Cheese Touch” (*Diary of a Wimpy Kid*) is really just a never-ending game of tag. So all you have to do to play a modified Cheese Touch game is head outdoors. Start with the picture of the infamous cheese on the following page, and have the person who is “it” touch it to signal the start of each round.





CUT ME OUT!





LI'L CUTIE— THE WORST COMIC EVER



Most people enjoy newspaper comic strips, but “Li'l Cutie” (*Diary of a Wimpy Kid*) is one that Greg and Dad really can't stand. Striking them as both too sweet and painfully unfunny, “Li'l Cutie” is a simple, single-panel “gag” cartoon that attempts to show how a young child looks at the world. Have your guests come up with their own “Li'l Cutie” comics and share them with the group.

For a bigger challenge, invite them to create a multi-panel comic strip for “Zoo-Wee Mama!” (*Diary of a Wimpy Kid*), Rowley's widely admired comic appearing in the school newspaper.



“WHATEVER HAPPENED TO...?” ROLE PLAY



In this activity, partygoers take turns pretending to be TV reporters interviewing other guests who pretend to be characters from the books. To make this activity more interesting and fun, prompt kids to select characters who appeared in perhaps only one or two books.

Questions can include things like:

- What have you been doing since we last saw you?
- What is something you've done since we last saw you that you're really proud of?
- What do you think you'll be doing ten years from now?

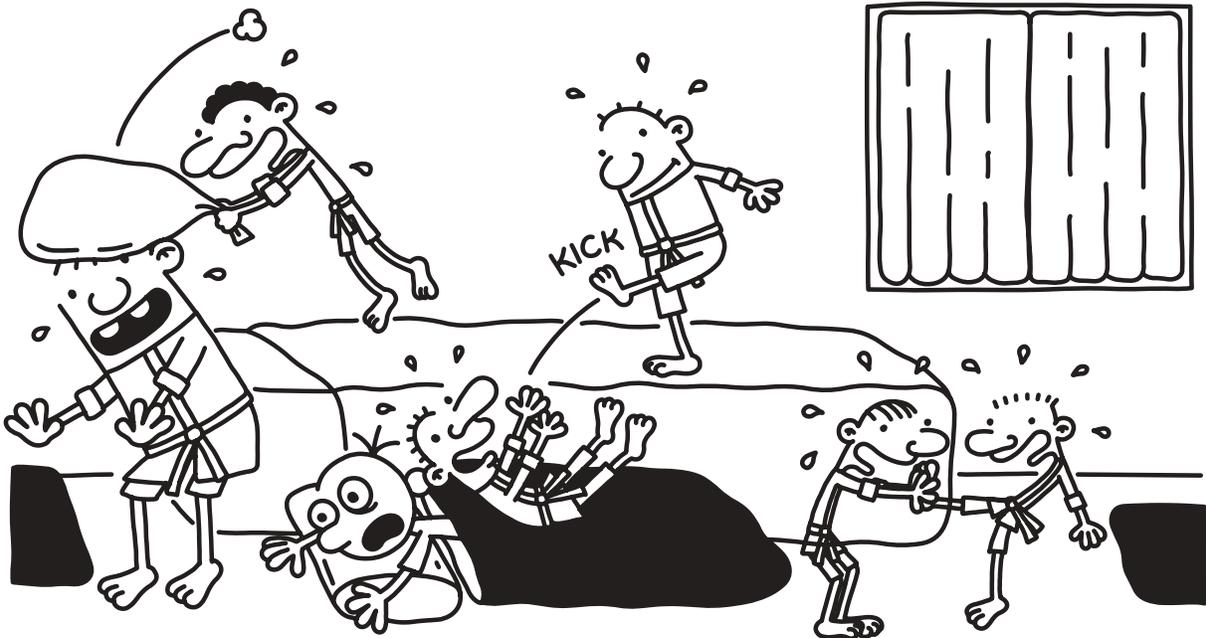
This activity can be funny, serious, or a little of both. Most important, it's a chance for guests to practice improvising while drawing on their knowledge of the books.

PERSONALIZE YOUR JOURNAL



A journal is the perfect favor for a Wimpy Kid-themed party. If you decide to give one to each of your guests, a nice cool-down activity might be setting aside time for guests to personalize them. All you need to do is provide an array of stickers, markers, tubes of glitter glue, and other arts-and-crafts supplies so that kids can transform these blank books into items that really reflect their personalities.

FOR YOUNGER PARTYGOERS: YOUR PERFECT SUMMER



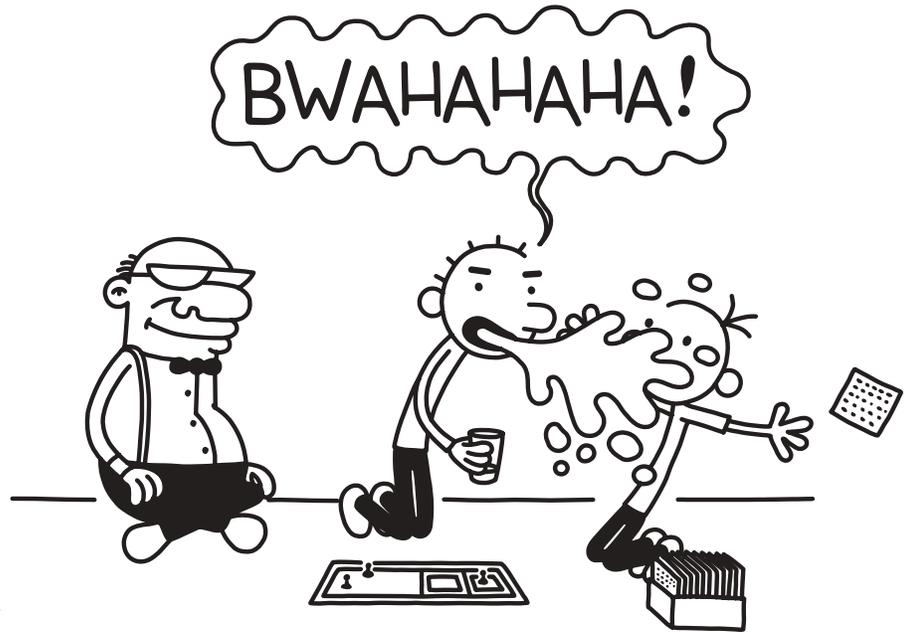
Sometimes kids just like to daydream. Encourage this by making paper and art supplies available so that they can turn these daydreams into art. For example, Rowley and Greg spend a lot of time trying to have the perfect summer. Spark guests' imaginations by asking, "What's your idea of the perfect summer?" Greg would rather sit inside and play games while Rowley prefers family vacations (*Dog Days*), but there are plenty of other possibilities. Guests can draw what they like to do when not in school, and you can help boost their creativity by providing some glossy magazines from which they can cut images (sports, travel destinations, food) to make a "Perfect Summer" collage.

More Fun and Games

GUTBUSTERS

Remember the card-based board game that Greg's grandfather plays with him? Well, there's no reason why "Gutbusters" (*Rodrick Rules*) can't be improved so that guests actually laugh rather than just roll their eyes. The object remains the same—although no board is really necessary, because sharing funny jokes, sayings, riddles, or even impressions and daring others to keep a straight face is a game that kids love playing. On cards, ask guests to write down jokes, funny situations, people to impersonate, or anything else they think will make people laugh. Then have guests take turns

drawing the cards from a stack, and reading or acting out whatever is on the cards. Whoever can avoid cracking up through the most rounds wins. (Or, to save time, just skip the cards completely and have guests simply take turns delivering their own "gutbusters" without writing them down.)



BARK
BARK
BARK
BARK



CHARADES

Chances are, most guests will be familiar with the basic rules of charades: The group divides into Team Greg and Team Rowley (or any other Wimpy Kid name they'd like). Each team writes down a series of words or phrases on slips of paper and puts them in a hat. During each round, a member from Team Greg chooses a slip of paper from Team Rowley's hat, then acts out what is on the paper while his or her teammates try to guess the word or phrase within a certain time limit. Then, Team Rowley chooses a slip of paper from Team Greg's hat, and so on. You can easily Wimpyfy this classic game by letting the teams select words that have special significance, such as Sweetie from *Dog Days*. (To make things easier during game play, you can allow the actor to mention the book or books in which the word appears.)

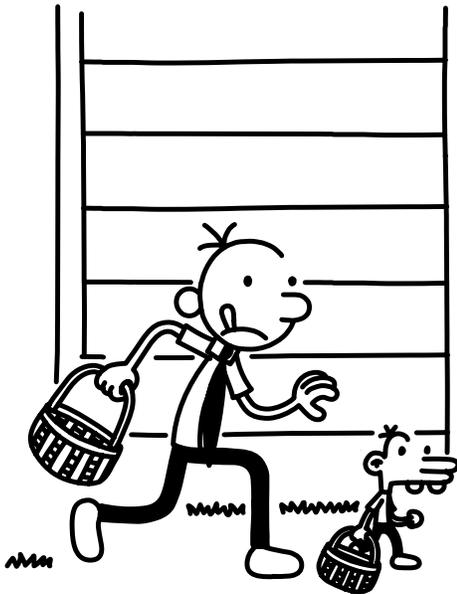
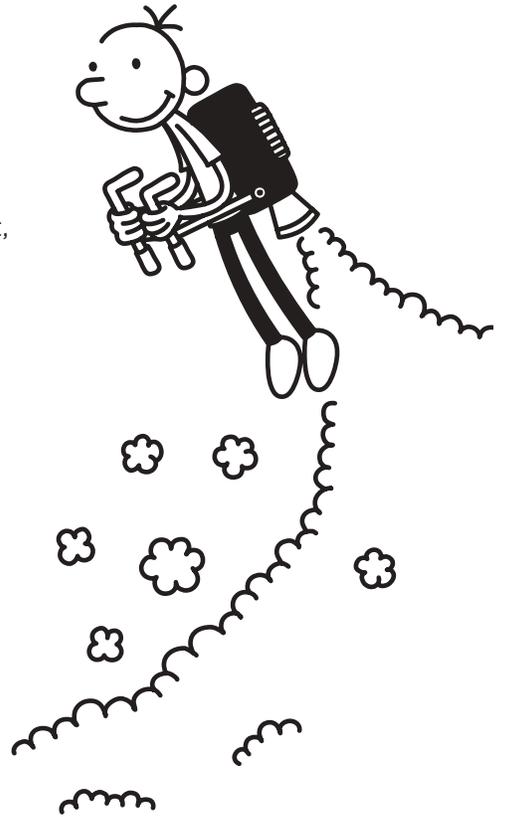
WIN, LOSE OR DRAW!

This is a variation on Pictionary, in which the two teams draw the items instead of acting them. You'll need some kind of flip board (or an easel with large sheets of paper) and some markers, but otherwise the rules are pretty much the same as the rules of Charades.

W.W.G.D.P. "WHAT WOULD GREG DO?"

Greg Heffley often does the outrageous things readers only dream of doing. So, just for fun, ask guests to imagine various uncomfortable scenarios in real life, ones that could have or actually have taken place. These might include doing chores, trying nervously to impress someone, or being unprepared for a school or social event . . . in short, situations where Greg would attempt some lazy or selfish shortcut. Then:

- Divide guests into two-person teams.
- Have one partner from each team leave the room while the remaining group collectively comes up with three possible options for what Greg might do.
- After the group arrives at a consensus for three possible outcomes, the absent person's partner then makes a prediction about which option their teammates will choose.
- Their partner then returns to the room and selects one of the three actions Greg could take.
- If the absent teammate chooses the option the present teammate predicted, and therefore guesses "what Greg would do," the team gets a point.

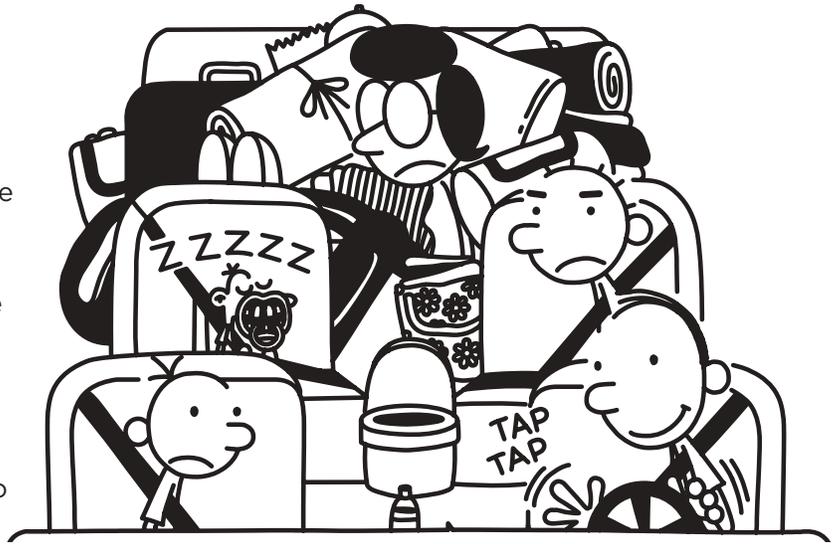


EGG HUNT!

Throughout *Hard Luck*, author Jeff Kinney hid a bunch of eggs for adventurous readers to discover. Now you can do the same thing at your party, challenging guests to find them indoors or outdoors (or both). They can work in teams or individually—it doesn't matter because the goal is the same, to find as many eggs as they can. You can also hide things inside the eggs, so that everyone who finds one wins something. These prizes can be coins, treats, stickers, or small items that you pick up at a party or dollar store. Or you can just place folded-up pieces of paper inside the eggs that name some larger prize. And to make your hunt a bit wilder, consider breaking the group into two teams—each team then takes turns hiding the eggs for the other team.

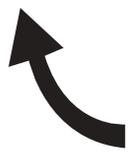
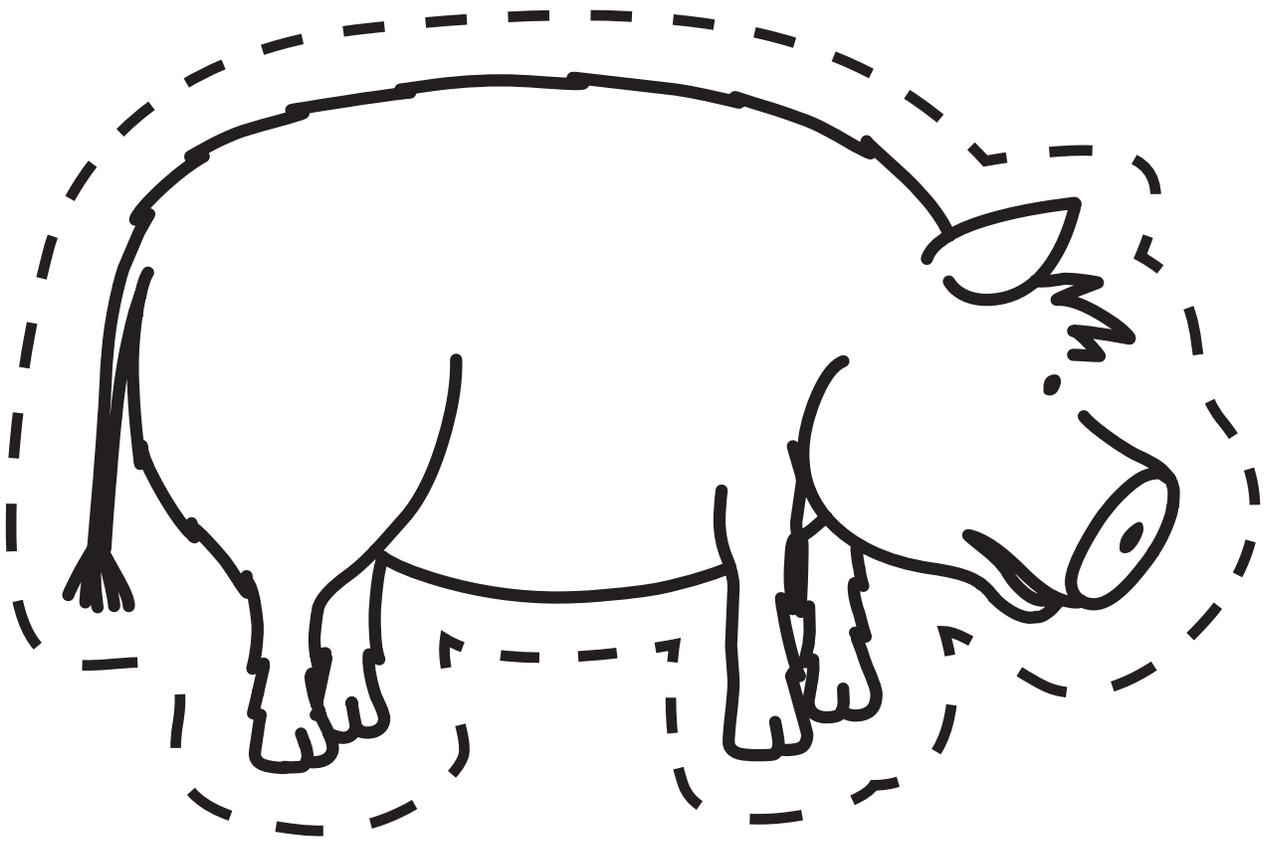
I MUST CONFESS

This fun and easy game is one that the Heffleys play on their family road trip in *The Long Haul*. Take turns going around in a circle saying something unique you've done. You could say anything, such as "I must confess I've eaten something that's fallen on the floor," or "I must confess I've crashed my bike." If the statement also applies to someone else in the car, he or she earns a point. If the statement does not apply to anyone else in the car, the confessor gets a point. The first person to reach ten points wins!



GUESS THE WEIGHT OF THE HOG

In *The Long Haul*, Mom and Manny happen across a Guess the Weight of the Hog contest at a local county fair. To Mom's dismay, Manny correctly guesses the exact weight of the hog, winning a piglet for the family, which joins them for their road trip. Create your own Guess the Weight of the Hog game, without having to bring in any barnyard animals. Cut out the pig illustration on the next page and tape it to a container such as a vase, jar, or bowl. Then, fill the container with candy and have your guests guess how many candies are in the container. The closest guess can win the candy inside, or another fun Wimpy Kid prize!



CUT ME OUT!

PERSONALITY TEST

Answer these questions and then flip the page upside down to find out things you never knew about yourself.



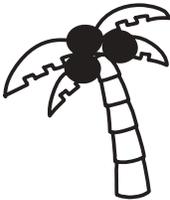
WHAT'S YOUR FAVORITE SONG?



WRITE DOWN FOUR ADJECTIVES THAT DESCRIBE WHY YOU LIKE THAT SONG:
(HAPPY, FAST, CATCHY, DEEP)

WHAT'S YOUR FAVORITE PLACE?

WRITE DOWN FOUR ADJECTIVES DESCRIBE WHY YOU LIKE THAT PLACE:



WHAT'S THE NAME OF THE LAST BOOK YOU READ?

WRITE DOWN FOUR ADJECTIVES THAT DESCRIBE WHAT YOU THOUGHT OF THE LAST BOOK YOU READ:





WHO IS YOUR FAVORITE SUPERHERO?

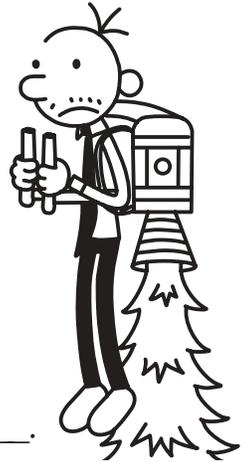
WRITE DOWN FOUR ADJECTIVES THAT DESCRIBE YOUR FAVORITE SUPERHERO



The adjectives you wrote down for your favorite SONG describe HOW YOU THINK OF YOURSELF. The adjectives you wrote down for your favorite PLACE describe HOW YOU THINK ABOUT YOUR BEST FRIEND. The adjectives you wrote down for the last BOOK you read describe HOW YOU THINK OF SCHOOL. The adjectives you wrote that describe your favorite SUPERHERO describe WHAT YOU'LL BE LIKE IN 30 YEARS.

PREDICT YOUR FUTURE

Answer these questions, then bury them in a time capsule.
Check back when you're older to see how you did!



WHEN I AM 30 YEARS OLD

I WILL LIVE _____ MILES FROM MY CURRENT HOME.

I WILL BE: MARRIED SINGLE

I WILL HAVE _____ KIDS AND A _____ NAMED _____.

I WILL WORK AS A _____ AND MAKE _____ DOLLARS A YEAR.

I WILL LIVE IN A _____ ON A _____.

I WILL TAKE A _____ TO WORK EVERY DAY.

I WILL BE _____ FEET _____ INCHES TALL.

I WILL HAVE THE SAME BASIC HAIRCUT I HAVE NOW.

TRUE FALSE

I WILL HAVE THE SAME BEST FRIEND I HAVE RIGHT NOW.

TRUE FALSE

I WILL BE IN REALLY EXCELLENT SHAPE.

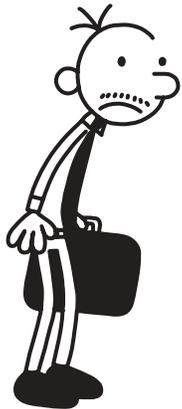
TRUE FALSE

MY FAVORITE BAND WILL BE _____.

I WILL HAVE VISITED _____ DIFFERENT COUNTRIES.

THE THING THAT WILL CHANGE THE MOST ABOUT ME BETWEEN NOW AND THEN WILL BE

THE BIGGEST GOAL I WANT TO ACHIEVE BY THE TIME I'M 30 IS:



PREDICT THE FUTURE

What will the world be like 30 years from now?

I PREDICT THAT THIRTY YEARS IN THE FUTURE, EVERYONE WILL RIDE AROUND ON _____ . _____ WILL CEASE TO EXIST, AND INSTEAD OF CELL PHONES, EVERYONE WILL BE USING _____. IT WILL COST \$_____ TO GO TO THE MOVIES, AND \$_____ FOR A CAN OF SODA, BUT INSTEAD OF MONEY WE'LL BE USING _____. THE MOST POPULAR PETS WILL BE _____ AND THE NEXT BIG AMUSEMENT PARK WILL BE _____ THEMED.

ALIENS WILL VISIT OUR PLANET IN THE YEAR _____ AND MAKE THE FOLLOWING ANNOUNCEMENT:

IN FIFTY YEARS:

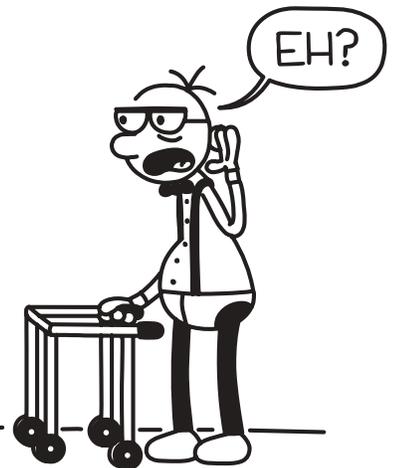


WE'LL BE ABLE TO SEND EACH OTHER MESSAGES USING HOLOGRAMS.

TRUE FALSE

JETPACKS WILL BE MORE COMMON THAN CARS.

TRUE FALSE



WE WON'T HAVE TO GO TO SCHOOL BECAUSE PERSONAL ROBOTS WILL GIVE US THE ANSWERS TO ALL OUR QUESTIONS.

TRUE FALSE

WE'LL BE ABLE TO EAT WHATEVER WE WANT BECAUSE SCIENCE WILL HAVE FOUND A WAY TO FIX CAVITIES WITHOUT GOING TO THE DENTIST.

TRUE FALSE

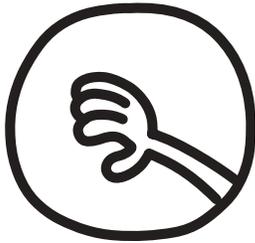
WE'LL BE ABLE TO GO ON VACATION TO THE MOON.

TRUE FALSE

ROCK, PAPER, SCISSORS

When Greg Heffley and his friends give up technology in *Old School*, they have fun the old-fashioned way. In this Wimpified version of the classic game, players have a choice among the cheese touch from *Diary of a Wimpy Kid* (a flat hand, palm down), the Muddy Hand from *Dog Days* (bending fingers like a claw, palm out), and a snowball from *Cabin Fever* (making a fist). Players say “Hand, Cheese, Snow, shoot!” then make one of the three gestures. The Muddy Hand beats snowball, snowball beats the cheese touch, and cheese touch beats the Muddy Hand.

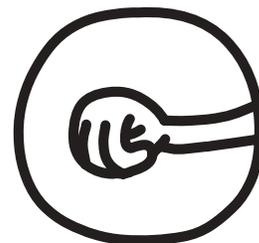
HAND, CHEESE, SNOW, SHOOT!



MUDDY HAND



CHEESE TOUCH



SNOWBALL

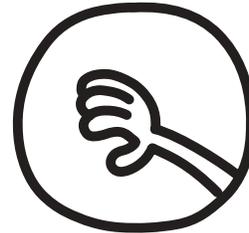
CHEAT SHEET



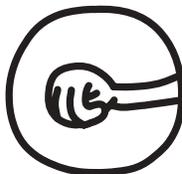
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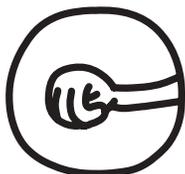
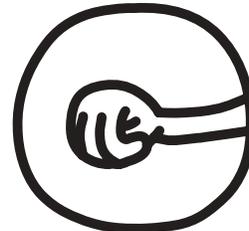
=



VS



=



VS



=



Wimpy Kid Bingo

SETTING UP:

WIMPY is a wimpified version of the game BINGO. Photocopy enough copies of the “WIMPY” game board on the following page to distribute to everyone at the event.



HOW TO PLAY:

Before you start, distribute one WIMPY game board to each player and ask him or her to write one word, or phrase from the Word Box at the bottom of the game board in each of the empty board spaces. Players can place them in any box and in any order they choose, but they should not repeat any words or phrases.

To play, ask the players the questions listed below. Each answer corresponds to a word/phrase from the Word Box. Ask the kids to mark the space on their game board that has the correct answer.

The first person to mark off a full row, column, or diagonal line wins! Remember, the middle space is a FREE spot. Check to make sure the answers are correct and award a prize. If the answers are not correct, game play continues until there is a winner.

QUESTIONS:

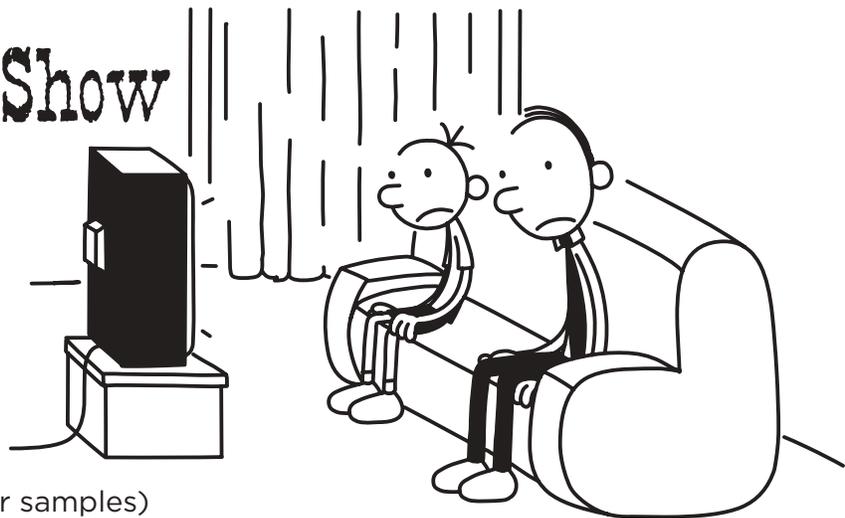
1. What fried food do Greg and Rodrick eat at the county fair? (Butter)
2. In book one, Greg decides to run for what position in student government? (Treasurer)
3. What's the name of the dog that chases Greg and Rowley on their way to school in *Hard Luck*? (Rebel)
4. What's the name of the four-page paper that Greg writes in *The Last Straw*? (Chimps)
5. In *The Third Wheel*, whom didn't Greg want to get paired up with for ballroom dancing? (Ruby Bird)
6. In *The Last Straw*, what did the conversation heard on Rowley's valentine to Greg say? (Fresh)
7. What kind of animal does Greg feed by throwing cheese curls out the car window in *The Long Haul*? (Seagull)
8. What's the name of the amusement park ride that Greg rides in *Dog Days*? (Cranium Shaker)
9. What is Manny's nickname for Greg in the first book? (Bubby)
10. In *The Ugly Truth*, what's the name of Rowley's "big brother"? (Brian)
11. What does Mom use in *Rodrick Rules* to reward Greg and Rodrick for doing chores and good deeds? (Mom Bucks)
12. Who comes to stay with the Heffleys in *The Third Wheel*? (Uncle Gary)
13. What long lost friend does Greg rediscover in *Cabin Fever*? (Alfredo)
14. What is Rodrick's science project about in *Rodrick Rules*? (Plants)
15. Who teaches health class in *The Ugly Truth*? (Nurse Powell)
16. What's Rowley's last name? (Jefferson)
17. In *The Long Haul*, Manny correctly guesses the weight of what animal which results in winning a piglet for the family? (Hog)
18. What's the name of Greg's mom's beauty salon? (Bombshells)
19. Where do the Heffleys usually go when they go out to dinner? (Corny's)
20. What does Greg wrap himself in to stay warm while hiding in the boys' bathroom during swim practice? (toilet paper)
21. In *Dog Days*, the scary movie Rowley and Greg watch is about a muddy _____.? (Hand)
22. Who do Greg and Rowley go to the dance with in *The Third Wheel*? (Abigail)
23. What game does Greg like to play in *Cabin Fever*? (Net Kritterz)
24. Who's the teacher in charge of safety patrol in the first book? (Mr. Winsky)

W**I****M****P****Y****WORD BOX**

BUTTER TREASURER REBEL CHIMPS RUBY BIRD ABIGAIL
 FRESH NET KRITTERZ JEFFERSON BUBBY TOILET PAPER HAND BRIAN
 BOMBSHELLS NURSE POWELL MR. WINSKY CRANIUM SHAKER SEAGULL
 ALFREDO HOG CORNY'S PLANTS MOM BUCKS UNCLE GARY

Wimpy Kid Game Show

It's way easier than you might think to set up and play a TV-style trivia game that provides some memory-teasing fun.



PREP

What you'll need:

- Some clear wall space
- Printout (or handwritten index cards) of trivia questions and answers (see below for samples)
- Sticky notes (a variety of colors would be nice, but is not necessary)
- Large sheet of construction paper or poster board

...oh, and of course some questions. See below for some samples.

PLAY

Divide the group into two teams, each of which should appoint an official “spokesperson” who delivers the final answer on behalf of the group. Write the trivia questions on sticky notes and arrange them in categories on a hanging sheet of paper or poster board. Clearly mark the category headings and display point values. Cards should be placed in ascending order from top to bottom, in vertical columns under the headings. The board should resemble a “Jeopardy!” board. Flip a coin to decide which team chooses the opening question. Let the team with the first raised hand get the first shot at answering that question, and let the other team try to answer it if the first team gets it wrong. As teams answer questions correctly, they get to keep the sticky notes. At the end, tally up the final score by adding the point values on the sticky notes.

(Tip: You can write the answers right on the back of the sticky notes—if they won't show through.)

SAMPLE QUESTIONS

THE PROBLEM WITH PARENTS

100

What type of money does Mrs. Heffley use to try to bring Greg and Rodrick closer together? (Mom Bucks)

200

What does Mrs. Heffley use to keep track of both Greg and the pig? (a GPS chip)

300

What outdoors group brings Greg and his father together in *The Last Straw*? (Boy Scouts)

400

What does Greg's Dad ask him to do every morning to try to make him more responsible? (wake himself up)

500

What is the name of the magazine that gives Mom the idea to go on a family road trip? (Family Frolic)

HEFFLEY FAMILY HISTORY

100

Who gets married for a fourth time?
(Uncle Gary)

200

Who are Gretchen, Audra, Veronica, and Cakey?
(Greg's Mom's sisters—Greg's aunts)

300

Who writes handwritten letters—and always expects one in return?
(Gammie Heffley)

400

What kind of animal does Manny win while on their family road trip?
(a pig)

500

What did Greg lose on a beach vacation when he was younger?
(Tickles, the stuffed animal)

BULLIES, RIVALS, AND MORONS

100

What do the Whirley Street kids throw at Rowley and Greg?
(snowballs)

200

Who forms a couple with Abigail immediately after she is Greg's date for the Valentine's Day dance? (Rowley)

300

Whom does Greg bully by getting kids to pretend he's invisible?
(Chirag)

400

What annoying character and pint-size bully must Greg babysit?
(Wesley Stringer)

500

What nickname does Greg give the family they keep running into while on their road trip? (The Beardos)

RANDOM GROSS THINGS

100

What does Greg have on his pants that embarrasses him at church?
(chocolate)

200

What does a pulled fire alarm cause students to avoid while in school?
(washing their hands/going to the bathroom)

300

What does Julian eat to make himself sick enough to leave camp early?
(deodorant)

400

When Greg falls asleep in the closet of the motel room in *The Long Haul*, what is the source of the awful smell he breathes in all night? (Rodrick's dirty shoes and socks)

500

Why do some kids pay Nolan a dime at lunchtime?
(to smell the French fries on his breath)

TEST YOUR WIMPY KID KNOWLEDGE



Check the box for True or False, following the questions. When you're done, check the answer key at the end of the packet.

1. All the boys in Greg's class do their book reports on the Underpants Bandits series. TRUE FALSE

2. When Mom was pregnant with Greg, she used to read him *David Copperfield*. TRUE FALSE

3. During Greg's first year of middle school, an eighth grader tricks him into paying \$5 for a bathroom pass. TRUE FALSE

4. To stay warm when he skips swim practice, Greg wraps himself in toilet paper. TRUE FALSE

5. Rowley thinks he has become a man when he gets a girlfriend. TRUE FALSE

6. Rodrick thinks George Washington wrote *To Kill a Mockingbird*. TRUE FALSE

7. One of Uncle Gary's many temporary jobs is as a test subject for a company that makes pepper spray. TRUE FALSE

8. Greg has a pen pal from Germany. TRUE FALSE

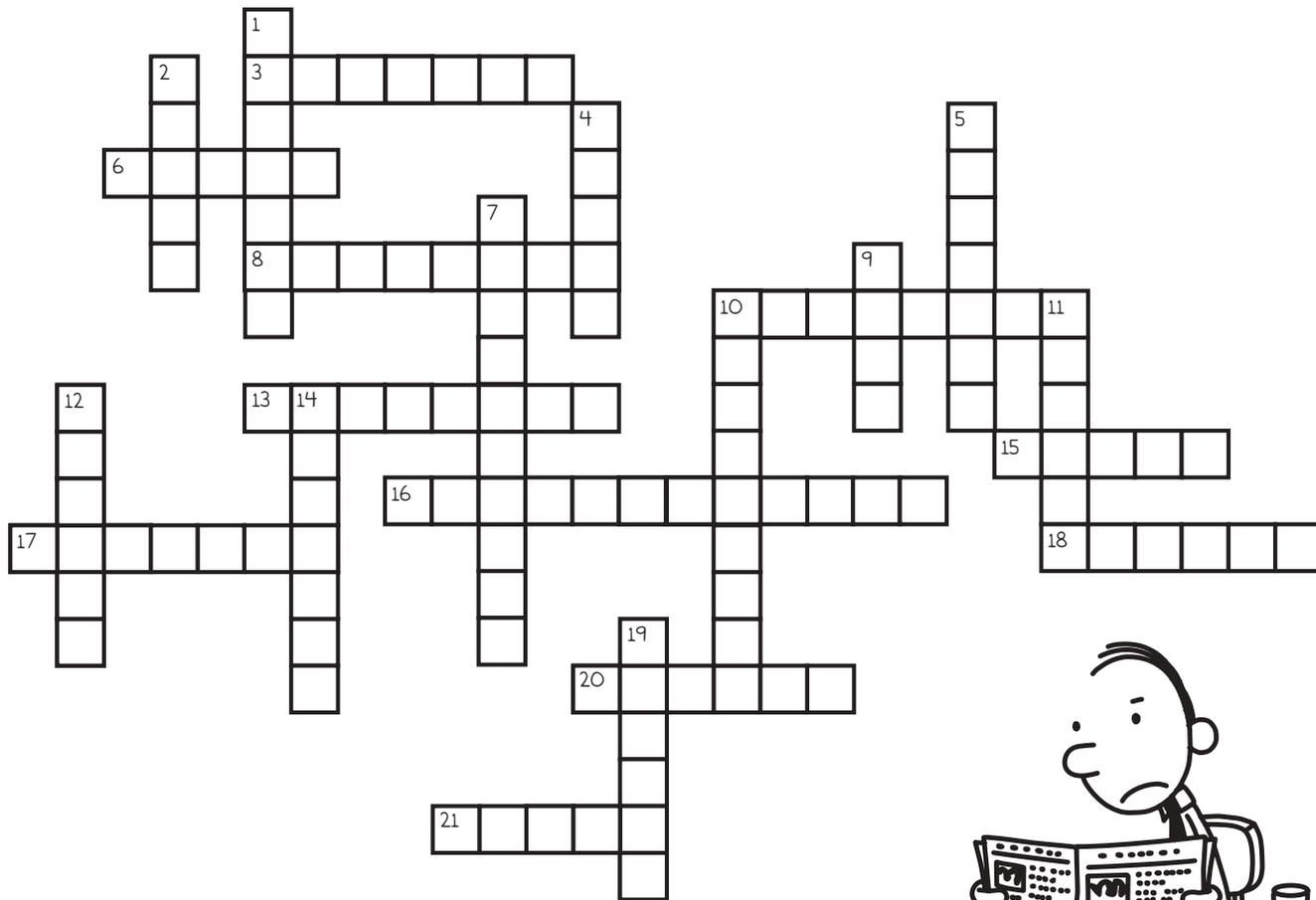
9. After a police officer comes to speak at school, Rowley and Greg decide to open their own detective agency. TRUE FALSE

10. One year for Christmas, Rowley gives Greg a Big Wheel. TRUE FALSE

11. Manny loves to put Bitter Apple Spray on everything he eats. TRUE FALSE
-
12. The Heffleys discover a family of squirrels living in their boat. TRUE FALSE
-
13. Dad does all of his shopping at the pharmacy. TRUE FALSE
-
14. Greg nicknames the family they keep bumping into on their road trip The Beardos. TRUE FALSE
-
15. The most popular guy in Greg's class is Bryce Anderson. TRUE FALSE
-
16. Uncle Joe's dog is named Rebel. TRUE FALSE
-
17. Greg's Net Kritterz pet is a chihuahua. TRUE FALSE
-
18. Greg isn't allowed to go to Jordan Jury's party because it's the same day as Uncle Gary's wedding. TRUE FALSE
-
19. Rowley breaks his arm after Greg knocks him off his bike with a snowball. TRUE FALSE
-
20. The inspirational pop singer that Greg's school hires for their assemblies is named Joshie. TRUE FALSE
-
21. When playing "I Must Confess," Rodrick admits he once spray painted a neighbor's house. TRUE FALSE
-
22. The graphic novel Mom gets signed for Greg is called *Tower of Druids*. TRUE FALSE
-
23. Greg digs up the time capsule he and Rowley buried because he wants money to buy candy. TRUE FALSE
-
24. Greg and Mr. Nern play chess during recess. TRUE FALSE
-
25. Mrs. Heffley invented the legend of Silas Scratch. TRUE FALSE

CROSSWORD PUZZLE

Try your hand at the questions below to test your Wimpy Kid knowledge.
Check your answers at the end of the packet.



ACROSS

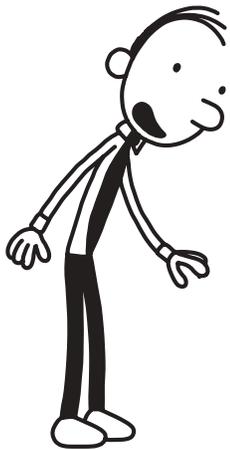
3. Mom starts the _____ is Fun group.
6. Rowley signs yearbooks as _____.
8. Greg's least favorite comic is _____.
10. Manny's favorite TV show is called The _____.
13. The name of Greg's realistic doll for boys is Baby _____.
15. "First of all, let me get something straight: This is a journal, not a _____."
16. "Could your child be the next _____ Kid?"
17. The leader of the Mingo clan is named _____.
18. _____ accidentally put her engagement ring in a plastic egg.
20. "I'll be famous one day, but for now I'm stuck in middle school with a bunch of _____."
21. Manny's nickname for Greg is _____.

DOWN

1. Fregley has a secret _____.
2. The nickname Greg is stuck with at the lock in is "_____ Greg."
4. Rodrick has to say: "I'm sorry _____."
5. The newspaper Greg and Rowley create is called the Neighborhood _____.
7. An embarrassing award Greg wins, and really hopes he doesn't win again is the perfect _____ award.
9. "Whatever you do, don't go downstairs and touch the _____."
10. Greg and Rowley attend the _____ Training Academy.
11. When Greg was nine, he kept an inchworm as a pet and named him _____ the Worm.
12. No one wants to get the _____ Touch.
14. For his birthday, Greg receives a _____ cellular phone.
19. The restaurant the Heffleys usually go to is _____ Family-Style Restaurant.

WIMPY KID AROUND THE WORLD

The Diary of a Wimpy Kid series has been published in 49 different languages, but it's not called Wimpy Kid everywhere. Can you guess which country calls Greg a loser? Here are eight titles of Diary of a Wimpy Kid in languages other than English. See if you can correctly draw a line from the language to its Wimpy Kid title.



Spanish

Slovakian

Dutch

Latvian

Polish



Arabic

Estonian

Finnish

DENNÍK
odvážneho
bojka

مذكرات
طالب

DZIENNIK
CWANIACZKA

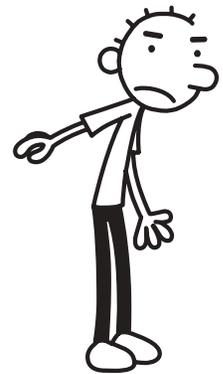
Grega
DIENASGRĀMATA

Neropatin
PÄIVÄKIRJA

Ühe äpard
PÄEVİK

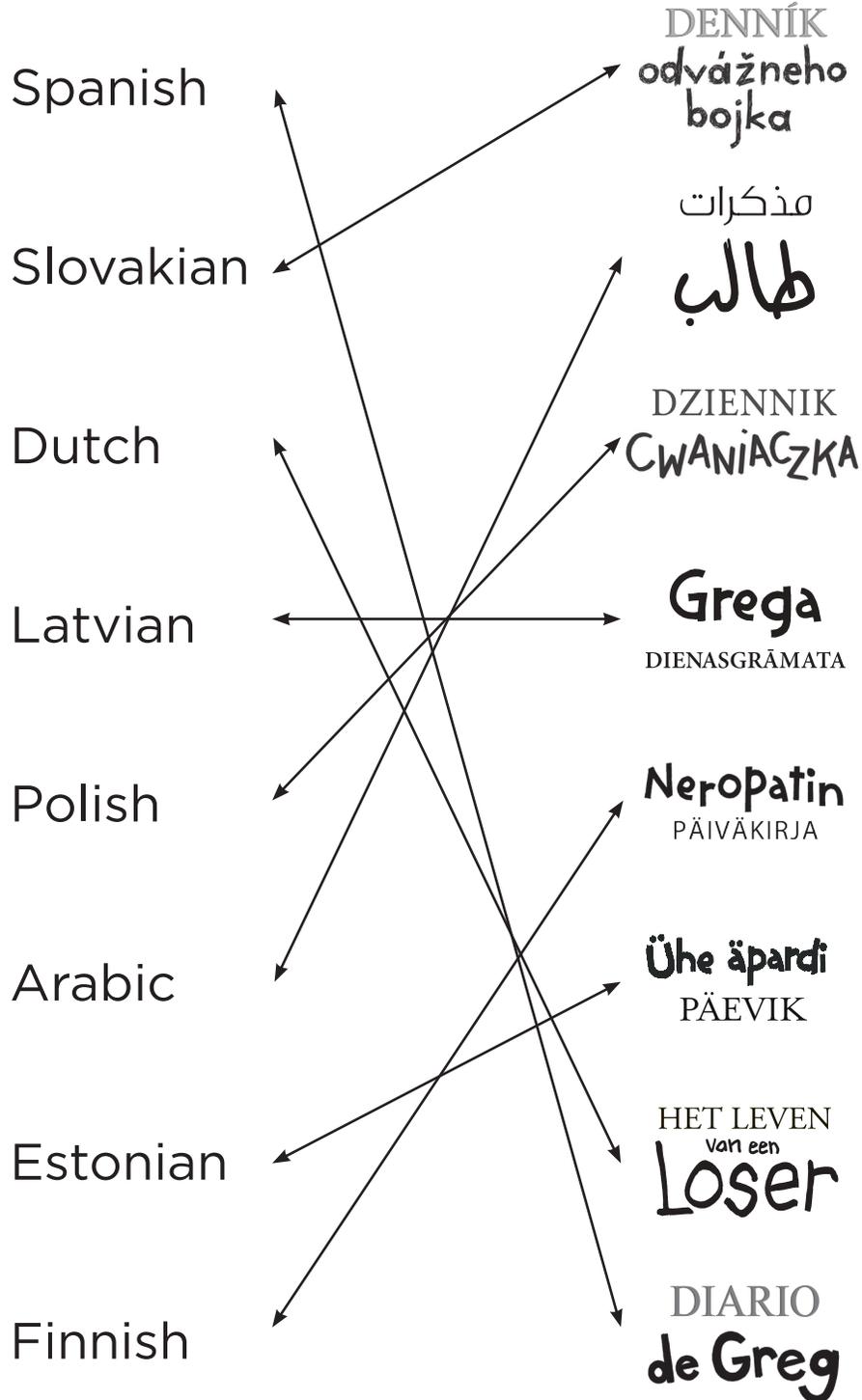
HET LEVEN
van een
Loser

DIARIO
de Greg



ANSWER KEY

WIMPY KID AROUND THE WORLD



ANSWER KEY

TEST YOUR WIMPY KID KNOWLEDGE

1. True
2. False
3. False
4. True
5. False
6. False
7. True
8. False
9. True
10. True
11. True
12. False
13. True
14. True
15. True
16. False
17. True
18. True
19. False
20. False
21. False
22. True
23. True
24. False
25. False

CROSSWORD PUZZLE

ACROSS

3. Reading
6. Slick
8. Lil' Cutie
10. Snruples
13. Alfrendo
15. Diary
16. Peachy Breeze
17. Meckley
18. Meemaw
20. Morons
21. Bubby

DOWN

1. Freckle
2. Jolly
4. Women
5. Tattler
7. Attendance
9. Iron
10. Superhero
11. Squirm
12. Cheese
14. Ladybug
19. Corny's